http://www.gridworkflow.org/ http://users.cs.cf.ac.uk/O.F.Rana/icsoc08-workflow.ppt

Distributed Scientific Workflows: Techniques, Tools and Applications

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- Luc Moreau and Terry Payne, University of Southampton
- Zhiming Zhao, University of Amsterdam

Some material contained in this tutorial has been obtained from the individuals mentioned above.

Overview

- Introduction + Examples of Scientific Workflows
- Constructing and Managing Workflow
- Application Example: Distributed
 Data Mining using FAEHIM
- Adaptive Workflows
- Workflow-related research themes

Time Division

- 13:00 13:50 Workflow examples, types, general issues, scientific vs. business workflows
- 13:50 14:00 Break
- 14:00 14:50 Workflow Optimisation, Dynamic Adaptation, Semantics, Provenance
- 14:50 15:00 Triana Demonstration
- 15:00 15:10 Discussion + Research Directions

Workflow

- '70s: Skip Ellis And Gary Nutt (OfficeTalk)
 - Xerox Parc "Office Automation Systems"
 - -, "to reduce the complexity of the user's interface to the
 - [office information] system, control the flow of information, and enhance the overall efficiency of the office." (Ellis, Nutt 1980)
- "Representation, Specification, and Automation of Office Procedures" (Michael D. Zisman, PhD Thesis, University of Pennsylvania, Warton School of Business, 1977)
 - Often seen as a technique to automate existing "processes"
 - Very popular in the business world
- Over 20 years gap:
 - Availability of Computer Networks

Ellis, C. A.; Nutt, G. J. Office Information Systems and Computer Science. In ACM Computing Surveys, 12 (1980) 1, pp. 27-60.

Historical Perspective

From: Aleksander Slominski

- '65-'75 Decompose Applications
 - Data And Code Separated
- '75-'85 Database Management
 - DBMS Used To Share Data
- '85-'95 User Interface Management
 - User Interface Separated
- '95-'08 Workflow Management
 - Isolate Business Process
 - Emerging standards such as those based on the Service Oriented Architecture
 - Use of Service Mashups

Workflow

From: Aleksander Slominski

"The automation of a business process, in whole or part, where documents, information or tasks are passed from one participant to another to be processed, according to a set of procedural rules "

Workflow Management Coalition (WfMC)



WFMS And WF Engine

From: Aleksander Slominski

- Workflow Management System (WFMS)
 - "A system that defines, creates and manages the execution of workflows through the use of software, running on one or more workflow engines, which is able to interpret the process definition, interact with workflow participants and, where required, invoke the use of IT tools and applications."
- Workflow Engine
 - "A software service or `engine' that provides the run time execution environment for a process instance."

A representation that shows	May be
 precedence relationship (links) between 	Acyclic (no loops) or cyclic
activities	Contain annotations associate
	with activities or links

Workflow (+ Enactment)

From: Aleksander Slominski



Scientific Workflows

- What makes it different (how it is applied)?
 - Support for <u>large</u> data flows
 - Need to do <u>parameterized</u> <u>execution</u> of large number of jobs
 - Need to <u>monitor and control</u> workflow execution including adhoc changes
 - Need to execute in a <u>dynamic</u> <u>environment</u> where resources are not known a priori and may need to adapt to changes
 - Hierarchical execution with <u>sub-</u> <u>workflows</u> created and destroyed when necessary
- Science Domain specific requirements.

- Triana
- Taverna/SCUFL
- GridAnt
- Condor DAG
- CoG DAG
- SWFL
- BioOpera/JOpera
- BEPLAWS
- OASIS WSBEPL
- YAWL
- GSFL
- Askalon
- OMII-BPEL, etc

Origin (?): Problem Solving Environments (MatLab, Mathematica, SciRun, NetSolve, Ninf, Nimrod etc)

http://www.nesc.ac.uk/action/esi/contribution.cfm?Title=303

http://www.extreme.indiana.edu/swf-survey/

Problems with "Predictability"

Workflow World

A chemistry lab is a hostile environment without much room to maneuver

what can be captured automatically with sensors? what must rely on manual annotation?

The chemist

The fume cupboard

From: Jeremy Frey



very precise scales - but not connected to any recording device



By Making Tea!

From: Jeremy Frey

COSHH ASSESSMENT FORM Record N					
SUBSTANCE NAME	PHYSICAL FORM	QUANTITY	NATURE OF HAZARD		
Water	liquid	1000ml	Nare		
Pextrose	Solad	<20 y	possible initation to exes and slow		
Catheine	Solid (teu)	< 19	theful & swellawed, indere variating.		
Mille	liquid	< 100ml	No porticular hurserds		
higher anthe	righon st a sweet	calleine, Snuh	followed by combination with cleatrosi		







Getting not just the what and how, but the why

By Making Tea!

From: Jeremy Frey

COSHH ASSESSMENT FORM Record No.				
SUBSTANCE NAME	PHYSICAL FORM	QUANTITY	NATURE OF HAZARD	
Water	liquid	1000ml	Nare	
Pextrose	Solod	<20 y	possible installanto eyes and shin	
Caffeire	Solid (tea)	< 10	Harful & swallance, indice variating.	
Mille	liquid	2 woul	No porticular burgeros	
If so, why not use it?	us substance? 730			
GONIMPOR S TO				

Getting not just the what and how, but the why

Promoter Identification Workflow



new candidate target genes

Source: Matt Coleman (LLNL)

Functional MRI Analysis Workflow



BIRN

Montage (http://montage.ipac.caltech.edu/)

- Deliver science-grade custom mosaics on demand
 - Produce mosaics from a wide range of data sources (possibly in different spectra)
 - User-specified parameters of projection, coordinates, size, rotation and spatial sampling.

The Large Magellanic Cloud (LMC) is a nearby <u>satellite galaxy</u> of our own galaxy, the <u>Milky Way</u>. At a distance of slightly less than 50 <u>kiloparsecs</u> (≈160,000 <u>light-years</u>), the LMC is the third closest galaxy to the Milky Way. It has a mass equivalent to approximately 10 billion times the mass of our Sun (1010 solar masses), making it roughly 1/10 as massive as the Milky Way. The LMC is the Fourth largest galaxy in the Local Group, the first, second and third largest places being taken by <u>Andromeda Galaxy</u> (M31), our own Milky Way Galaxy, and the <u>Triangulum Galaxy</u> (M33).

SAGE: Spitzer Survey of the Large Magellanic Cloud



Instrument	Bands (µm)	Field-of-View (arcmin)
IRAC	3.5, 4.5, 5.8, 8.0	5.2. x 5.2
MIPS	24	5.4 × 5.4
	70	5.25 x 2.6
	160	0.5 × 0.5



IRAC: Infrared Array Camera

MIPS: Multiband Imaging Photometry

IRAC $3.6 \,\mu m$

IRAC 8.0 μm

MIPS 24 μm

Two epochs: Jul/Aug 05 & Oct/Nov 05 *From: G. Bruce Berriman*

Images Courtesy Margaret Meixner (PI)

Montage Workflow (from Ewa Deelman)



Montage workflow



~1200 nodes

BDWorld Components





We are pleased to announce the immediate availability of openModeller Desktop Version 1.0.6. Visit the download area for your copy!

University of

Openmodeller.sourceforge.net

funded by Fundação de Amparo à Pesquisa do Estado de São Paulo (FAPESP), the Incofish project, and by

individuals that have generously contributed their time. Previous collaborators include the BDWorld project, the

er (KU), and other individual participants.

BioDiversity Questions

- How should conservation efforts be concentrated?
 - (example of Biodiversity Richness & Conservation Evaluation)
- Where might a species be expected to occur, under present or predicted climatic conditions?
 - (example of Bioclimatic & Ecological Niche Modelling)
- How can geographical information assist in inferring possible evolutionary pathways?
 - (example of Phylogenetic Analysis & Palaeoclimate Modelling)

Resource used in these biodiversity studies

- Data sources:
 - Catalogue of Life (names of species: Species 2000, GBIF)
 - Biodiversity data
 - Descriptive data
 - Distribution of specimens and observations
 - Geographical data
 - Boundaries of geographical & political units
 - Climate surfaces
 - Genetic sequences
- Analytic tools:
 - Biodiversity richness assessment various metrics
 - Bioclimatic modelling bioclimatic 'envelope' generation
 - Phylogenetic analysis (generation of phylogenetic trees)



Point data from various herbaria

Taxonomic Database Working Group (TDWG) WorldSat International, Inc. Environmental Systems Research Institute, Inc. (ESRI)

Specimen record

BDWorld Architecture





Leucaena leucocephala (Lam.) De Wit.

GARP prediction of climatic suitability

Taxonomic Database Working Group (TDWG) WorldSat International, Inc. Environmental Systems Research Institute, Inc. (ESRI)


















Triana For BdWorld

File Edit Run Tools Services Options Window Help







Workflows in Earthquake Engineering



Click on an earthquake on the map above to zoom in.

From: Philip Maechling

Observed Areas of Strong Ground Motion



CISN Rapid Instrumental Intensity Map Epicenter: 5.6 mi ESE of Anza, CA Sun Jun 12, 2005 08:41:46 AM PDT M 5.2 N33.53 W116.58 Depth: 14.1km ID:14151344

Processed: Mon Jun 13, 2005 04:03:26 PM PDT,

PERCEIVED SHAKING	Notfelt	Weak	Light	Moderate	Strong	Very strong	Severe	Violent	Extreme
POTENTIAL	none	none	none	Very light	Light	Moderate	Moderate/Heavy	Heavy	Very Heavy
PEAK ACC (%g)	<.17	.17-1.4	1.4-3.9	3.9-9.2	9.2-18	18-34	34-65	65-124	>124
PEAK VEL.(om/s)	<0.1	0.1-1.1	1.1-3.4	3.4-8.1	8.1-16	16-31	31-60	60-116	>116
INSTRUMENTAL	1	11-101	IV	٧	VI	VII	VIII	×.	At-

From: Philip Maechling

Simulations Supplement Observed Data



From: Philip Maechling

SCEC/CME Scientific Workflow Construction



- ٠ In the first year, a Pathway-1 team led by Ned Field erected a new object-oriented architecture for seismic hazard analysis, dubbed "OpenSHA" (http://www.opensha.org/). This Java-based code implements a number of SHA conceptual objects, such as earthquake forecast models (EFM), intensity measure relationships (IMR), and intensity measure types (IMT). The team has thus far incorporated seven different IMR's that are applicable to Southern California and has developed an analysis tool that lets users explore the implications of the IMR's via a Web-enabled graphical user interface. The API between the IMR's and the analysis tool is very general and flexible, so that any new models can be plugged into the framework without having to change existing code. Along with the codes that calculate seismic hazard analysis curves, we have developed Web-based analysis tools that allow the user to explore the implications of combining various EFM's with a number of possible IMR's. OpenSHA will thus provide the platform for integrating the research done by the SCEC working group on Regional Earthquake Likelihood Models (RELM) (http://www.relm.org7). An overview of the OpenSHA architecture will be presented in a paper by N. Field, T. H. Jordan, and C. A. Cornell to be published soon in *SRL*.
- The OpenSHA framework has provided an interesting and challenging initial application of our KR&R technology. A Pathway-1 team comprising SCEC scientists and AI researchers from ISI has developed an initial knowledge base for SHA objects such as EFM's and IMR's using a powerful KR&R inference engine named PowerLoom (http://www.isi.edu/isd/LOOM/PowerLoom/). A Web-based tool called DOCKER (Distributed Operations of Code with Knowledge-based descriptions for Earthquake Research) was developed to allow users to define and perform Pathway-1 calculations by accessing the SHA knowledge base. As the user sets up a computational pathway by specifying the hazard-curve variables, DOCKER checks the user's selections for consistency by querying the SHA knowledge base and warns the user of inconsistencies. Moving the SHA system into the calculation of hazard maps will significantly increase the execution time, so this type of consistency checking should prove useful



Flight Maneuver Simulation

- Project SikMa
 - -Interactive simulation of a freely flying, fully configured, elastic warplane
- SikMa partners provided end-user requirements





Mapping: Workflow Example



Scientific vs. Business Workflow

- **Reproducability** of results at the core of the scientific method
 - Create, manage and capture dynamic w/flows
- Scientific Exploration and User-Steering
 - Flexibility of design + **exploration** capabilities
 - Need to represent workflow variants (different workflow configurations and settings) - support complex scientific exploratory processes
 - Support for "user-steered" workflows
 - vs. more prescriptive use in business computing
- Emphasis on Data
 - Heterogeneous with different access patterns
 - Domain specific formats (textual, semi-structured, visual + varying degrees of annotations)

Scientific vs. Business Workflow ... 2

- Common Characteristics
 - Repetitive cycle of data analysis and data migration
 - Parameter sweep or "range search" operations (can lead to creation of multiple jobs)
 - Dependencies between partial results generated through a workflow
 - Data aggregation across different repositories often in different formats
 - Composition of complex data capture + simulation engines in a single (often linear) pipeline





Workflow Lifecycle

- Design
 - Typical workflow is graph oriented (ease of use)
 - Language: how expressive is workflow
 - GUI: Visual Service Composition Environment
- Deployment
 - Workflow Description is sent to Workflow Engine
 - Possibly validated and compiled
- Execution
 - Workflow Engine enacts Workflow Description
- Monitoring
 - Events reflecting from workflow and services execution
- Refinement

Workflow refinement and execution (Ewa Deelman)



Workflow Representation

- Abstract ("design time") workflow
 - Task graph encoding data flow or control flow dependencies
 - "Scientific" reproducability
- "Concrete" (run time) workflow
 - Service bindings to an abstract workflow graph
 - "Engineering" reproducability
- Sharing of graph structures, rather than just services
 - Limited case: "composite services"

Workflow System Architecture



Workflow System Architecture





Workflow Taxonomy



Workflow Composition



Textual: BPEL, SCUFL (Taverna), DAGMan, DAX Graphical: Taverna, Triana, Kepler, SciRun, VisTrails Planner/Semantics: Wings/Pegasus, IXI, **Taverna/FETA**

UML: Askalon (UML Activity Dia.)

Petri nets

- Petri nets (informally)
 - Directed cyclic graph
 - 2 types of nodes: places and transitions
 - Arcs: place-transition, transition-place
 - Tokens: move on the graph, enable/fire transitions

• Reference nets

- Tokens can be nets
- Nested structures: Parent and child nets
- Dynamic creation of tokens
- Synchronous channels





(from van der Aalst und Kumar, 2000)

Task



Choice



Condition



Parallel execution with synchronization



Parallel execution without synchronization



Wait any with time out



Process Markup Languages (http://www.ebpml.org/status.htm)

See also the summary from the Cover pages.

Blogroll

XML RSD

The meta model of each language vary quite a bit from one specification to another. BMPL, XLANG and WSFL are all relying on the concept of Web Services. They also clearly define a data flow (as XML documents), a control flow (block structured or transition based), a message flow (web services) and transaction flow. However, they do not spend much time on specifying how users may interact with a BPMS. The WfMC has mostly focused on that problem in the past (see "user friendly" column below). On the other hand, the WfMC specification does not support a real message flow and only a very limited data flow (process variables). The following table summarizes the differences between each data model. (*Please note that I do not have the UML 2.0 data points vet*)

Specification	Control flow	Data flow	Message flow	Transaction	"EAI friendly"	"B2B friendly"	"User friendly"
BPML 1.0	Block structured	XML	Web services & Global model	yes	no	no	no
BPML 0,4	Block structured	XML	Web services	yes	yes	no	no
<u>XLANG</u>	Block structured	XML	Web services & Contracts	yes	no	no	no
<u>WSFL</u>	Transitions	XML	Web services & Global model	yes	no	no	no
BPEL4WS	Block structured	XML	Web services	yes	yes	kind of	no
<u>EDOC</u>	Event/Notification	Entities	Events	no	yes	yes	no
<u>XPDL</u>	Transitions	Process variables	Nested and chained processes	no	no	no	yes
<u>UML 2.0</u>	Transitions	Transitions and data buffers	collaboration model	no	?	?	?

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Note that <u>Stefan Haberl</u> provides another view of this matrix which I like better.

This table makes it pretty clear: the foundations of a modern BPMS are XML and Web Services and I totally agree with this. However, this is far from enough.

I have added "B2B EAI and User friendly" columns to measure how serious each specification is in dealing with the <u>3 main axes</u> of a BPMS. As you can see, none of the new generation of PML is taking into account user interactions, though they are essential to resolve business process exceptions. None of them is considering

Process Descriptions



YAWL notation



Abstract vs. Executable

- abstract processes
 - public behaviour
 - define "business protocols"
 - hide things that do not affect partner
 - constrain only the message exchange
 - what the possible replies are, not why one is chosen
- executable processes
 - private behaviour
 - fully define behaviour
 - portable between compliant environments

- WS-Choreography
 - Defines abstract behaviour •BPEL_A hides parts that exist in BPEL_B

From: Peter Furniss, Choreology

BPEL Concept: Basic Activities



BPEL Concept: Structured Activities



From: Michael Illiger and Simon Moser

activities

• structured activities - can contain other activities

	<sequence> <flow> <pick> <switch> <while> <scope></scope></while></switch></pick></flow></sequence>	one after the other in parallel choose by inbound message choose by expression evaluation iteration nest, with declarations and handlers, synchronize
communication	<invoke> <receive> <reply></reply></receive></invoke>	send msg to partner; possibly receive response accept msg from partner send msg to partner as response to <receive></receive>
other	<assign> <wait> <terminate> <compensate> <throw> <empty></empty></throw></compensate></terminate></wait></assign>	manipulate variables for duration / until time end the process run compensation handler of inner scope exit with fault to outer scope do nothing

From: Peter Furniss, Choreology

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BPEL Activity


"Legacy" Code Handling

Pre-existing codes, mostly in Fortran

- Generally domain-specific
- Hard to re-use in other applications
- They are still useful
- They are often large, complex monoliths with little structure.
- Support Re-use
- Support Remote Execution
- Support Remote Discovery

Re-write? try convincing App Scientists

• Support Remote Data Input/Output

Wrapping Approaches

- Wrapping executables "As-Is" Approach Similar n
 - No source available (or provided)
 - Maintain execution environment
- Wrapping Source "Source-Update" Approach
 - Some source provided (generally I/O)
 - Executable can relinguish some control
 - Data type conversions
- Source split Wrapping "Unit-Mapping" Approach
 - Split source into units -- wrap units
 - Maintain unit execution environment + overall manager
- Application Supported Wrapping "App-Wrap"
 - Steering support
 - Data management support

Similar name in DBs, but different approach

Wrapping Approaches

Similar name in DBs, but different approach

- Wrapping executables "As-Is" Approach
 - No source available (or provided)

•Provide Isolation between existing code, in its present form, and need to re-use and execute code remotely

- Enable properties of code to be specified (in terms, perhaps of its interface), to enable a discovery mechanism to utilise in, say, a particular application.
- Sustain performance, correctness of results, ownership, and availability

Automating Wrapping

- Time consuming and error prone process
- Automate the implementation of interfaces to access code
 - via a system wide data model
- Automate interactions between wrapped components
 - via a discovery service
 - Registry/Lookup service
- Can have
 - same interface, different implementation



Data Type Translation



<pse-def>

<preface>

<name alt="MD1" id="MD01"> MDComponent</name>

<pse-type> Molecular Dynamics </pse-type>

<component-directory>/home/scmlm1/wgen/Component</component-directory>

<legacy-code>/home/scmlm1/md/moldyn</legacy-code>

<ORB-Compiler>idl2java</ORB-Compiler>

<processors>8</processors>

<host-name>sapphire.cs.cf.ac.uk</host-name>

</preface>



Adding additional control inputs



External Control Input (for Steering)

Adding "container" services



Adding an execution policy



Control Flow vs. Data Flow

- Control Flow
 - Managed via use of specialist control constructs (conditions - may be simple conjunction/disjunction, or more complex operators)
 - Unit/component execution managed through these control constructs
 - Types
 - Transition only
 - Switch, flow, while, etc
- Data Flow
 - Execution managed via transmission of data

Data/Control-Flow Spectrum

"clean" data(=ctl)-flow special tokens flow

message passing, control flow

- Data (tokens) flow
 - (almost) no other side effects
 - WYSIWYG (usually)
- References flow
 - token reference type may be "http-get", "ftp-get"
 - generic handling still possible
- Application specific tokens flow
 - e.g. current Nimrod job management in Resurgence
 - "invisible contract" between components
 - Director (Kepler) is unaware of what's going on
- Specific messages passing protocols (e.g., CSP, MPI)
 - for systems of tightly coupled components

Dealing with Loops and Conditionals

- Often difficult to achieve often ignored
- Conditional
 - Specified as control-blocks
 - Implemented through the use of scripts
- Loops
 - Specified as "meta-blocks" blocks implemented over sub-workflows
 - Implemented through the use of scripts
- Must be supported in the Enactment Engine
- YAWL → defines the concept of "worklets" subworkflows over which control constructs can be applied

Loops ... 2



Triana

In Triana and Kepler – use of specialist "Loop" components

- Components can be explicit
- Implemented as "hidden" command

Loops ... 3

Basic	Advance	d V	ariables	
🗹 Enable Conditional Loo			oping	Iterations : 0
iterations	ions	= •	10	
\$var1	•	> •	0	
	•	= 🤜		
	•	= 🤜		
				Add

Basic	Advanced	Variables	
🗹 Enable	Advanced (Conditions	
xit Conditi	ons		
iterations =	= 10)		
0.00		o	
k& ((\$var1	> 0) (\$data	a0 > 0))	
\& ((\$var1 :	> 0) (\$dat	a0 > 0))	
&& ((\$var1 ∶	> 0) (\$dat	a0 > 0))	
‹& ((\$var1 ፡	> :0) (\$dat	a0 > 0))	
ι& ((\$var1 ∶	> :0) (\$dat	a0 > 0))	

Basic	Advanced	Variables		
ł	nit	lter atio	on	
\$var0 = [)	\$varð	+ 1	
\$var1 = [Ĵ	\$var1	+ \$data1	
\$var2 =				
\$var3 =				

```
iterations >= total iterations / 2
ConstGen1.constant < ConstGen2.constant + 2 / 3
$data0 = iterations % (10 + $var2)
$var1 = $data0 + $data1</pre>
```

Init() Iteration() isExitLoop(Object[] data) (Allows for user defined objects to specify loop exit condition)

Control-flow Patterns

- Basic Control-flow Patterns capture elementary aspects of control-flow (similar to the concepts provided by the WFMC).
- Advanced Branching and Synchronization Patterns describe more complex branching and synchronization scenarios.
- Iteration Patterns describe various ways in which iteration may be specified.
- Termination Patterns address the issue of when the execution of a workflow is considered to be finished.

Multiple Instances (MI) Patterns delineate situations with multiple threads of execution in a workflow which relate to the same activity.

• State-based Patterns

reflect situations which are most easily modelled in WF languages with an explicit notion of state.

Cancellation Patterns

categorise the various cancellation scenarios that may be relevant for a workflow specification.

Trigger Patterns

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catalogue the different triggering mechanisms appearing in a process context.

Data Pattern Categories

- Data Visibility: The extent and manner in which data elements can be viewed and utilised by workflow components.
- Internal Data Interaction: Data communication between active elements within a workflow.
- External Data Interaction: Data communication between active elements within a workflow and the external operating environment.
- Data Transfer: Data element transfer across the interface of a workflow component.
- Data Routing: The manner in which data elements can influence the operation of the workflow.

Workflow Resource Patterns

- Focus on the manner in which work is offered to, allocated to and managed by workflow participants
- Consider both the system and resource perspectives
- Assume the existence of a process model and related organisational model
- Take into account differing workflow paradigms:
 - richness of process model (esp. allocation directives)
 - autonomy of resources
 - alternate routing mechanisms
 - work management facilities

The Workflow Patterns Framework

time	2000	2003	Jun 20	005 Oct 2005	
E v a l u a t l o	COSA Dor FLOWer Vise Eastman For Meteor MQ Mobile SAR I-Flow Ver Staffware Cha InConcert	P:s 20 nino Workflow Lal Workflow te Conductor Series/Workflow R R/3 Workflow ve Workflow angengine	Resource P:s - 4 Staffware WebSphere MQ FLOWer COSA iPlanet jBPM OpenWFE Enhydra Shark	3 Data P:s - 40 Staffware MQSeries FLOWer COSA jBPM OpenWFE Enhydra Shark	Ex Sta We FLC CO iPla
n s	XPDL, BPEL4WS WSFL, XLANG, V UML AD 1.4 UML	S, BPML, VSCI, _ AD 2.0, BPMN	BPEL4WS UML AD 2.0 BPMN	XPDL, BPEL4WS UML AD 2.0, BPMN	XPC BPE

LanguageDevelopment: YAWL/newYAWL

Control-Flow Perspective: Evaluation

1 – BPMN 2 – UML AD 3 – BPEL

		1	2	3		1	2	3
Basic Control-flow					Termination			
1	Sequence	+	+	+	11 Implicit Termination	+	+	+
2	Parallel Split	+	+	+	43 Explicit Termination	+	+	-
3	Synchronisation	+	+	+	Multiple Instances			
4	Exclusive Choice	+	+	+	12 MI without Synchronisation	+	+	+
5	Simple Merge	+	+	+	13 MI with a priory Design Time Knlg	+	+	+
Ad	vanced Synchronisation				14 MI with a priory Runtime Knlg	+	+	-
6	Multiple Choice	+	+	+	15 MI without a priory Runtime Knlg	-	-	-
7	Str. Synchronising Merge	+/-	-	+	27 Complete MI Activity	-	-	-
8	Multiple Merge	+	+	-	34 Static Partial Join for MI	+/-	-	-
9	Discriminator	+/-	+	-	35 Cancelling Partial Join for MI	+/-	-	-
28	Blocking Discriminator	+/-	+/-	I	36 Dynamic Partial Join for MI	-	-	-
29	Cancelling Discriminator	+	+	-	State-based			
30	Structured Partial Join	+/-	+/-	-	16 Deferred Choice	+	+	+
31	Blocking Partial Join	+/-	+/-	-	39 Critical Section	-	-	+
32	Cancelling Partial Join	+/-	+	-	17 Interleaved Parallel Routing	+/-	-	+/-
33	Generalised AND-Join	+	-	-	40 Interleaved Routing	+/-	-	+
37	Acyclic Synchronizing Merge	-	+/-	+	18 Milestone	-	-	-
38	General Synchronizing Merge	-	-	-	Cancellation			
41	Thread Merge	+	+	+/-	19 Cancel Activity	+	+	+
42	Thread Split	+	+	+/-	20 Cancel Case	+	+	+
Iter	ation				25 Cancel Region	+/-	+	-
10	Arbitrary Cycles	+	+	-	26 Cancel MI Activity	+	+	-
21	Structured Loop	+	+	+	Trigger			
22	Recursion	-	-	-	23 Transient Trigger	-	+	-
					24 Persistent Trigger	+	+	+

Data Perspective: Evaluation

1 – BPMN 2 – UML AD 3 – BPEL

	1	2	3	
Data Visibility				Data Interaction (External), cont.
1 Task Data	+	+/-	+/-	21 Env. to Case - Push-Oriented
2 Block Data	+	+	-	22 Case to Env Pull-Oriented
3 Scope Data	-	-	+	23 Workflow to Env Push-Oriented
4 MI Data	+/-	+	-	24 Env. to Workflow - Pull-Oriented
5 Case Data	+	-	+	25 Env. to Workflow - Push-Oriented
6 Folder Data	-	-	-	26 Workflow to Env Pull-Oriented
7 Workflow Data	-	+	-	Data Transfer
8 Environment Data	-	-	+	27 by Value - Incoming + -
Data Interaction (Internal)				28 by Value - Outgoing + -
9 between Tasks	+	+	+	29 Copy In/Copy Out +/
10 Task to Sub-workflow Decomp.	+	+	-	30 by Reference - Unlocked
11 Sub-workflow Decomp. to Task	+	+	-	31 by Reference - Locked + + +
12 to MI Task	-	+	-	32 Data Transformation - Input +/- +
13 from MI Task	-	+	-	33 Data Transformation - Output +/- +
14 Case to Case	-	-	+/-	Data-based Routing
Data Interaction (External)				34 Task Precondition Data Exist. + + +
15 Task to Env - Push-Oriented	+	-	+	35 Task Precondition Data Value - +
16 Env. to Task - Pull-Oriented	+	-	+	36 Task Postcondition Data Exist. + +
17 Env. to Task - Push-Oriented	+	-	+/-	37 Task Postcondition Data Value - +
18 Task to Env - Pull-Oriented	+	-	+/-	38 Event-based Task Trigger + +
19 Case to Env Push-Oriented	-	-	-	39 Data-based Task Trigger + - +
20 Env. to Case - Pull-Oriented	-	-	-	40 Data-based Routing + + +

Resource Patterns Classes

- Creation patterns: design-time work allocation directives
 生成パターン:設計時でのリソース割り当て
- Push patterns: workflow system proactively distributes work items
 プッシュパターン:ワークフローシステムが積極的に作業を提供
- Pull patterns: resources proactively identify and commit to work items プルパターン:リソース(人など)が積極的に作業をコミットする
- Detour patterns: re-routing of work items
 回り道パターン:作業の流れを変える
- Auto-start patterns: automated commencement
 自動スタートパターン: 自動開始のパターン
- Visibility patterns: observability of workflow activities
 - 可視化パターン:作業の監視性
- Multiple resource patterns: work allocation involving multiple participants or resources

複数リソースパターン:複数リソースにまたがる作業の割り当て

Click here for a FLASH animation of Delegation Pattern

1 - BPMN,

Resource perspective: Evaluation 2 – UML AD,

3 – Oracle BPEL PM

(from [Mulyar 2005])–

	1	2	3		1	2	3
Creation Patterns				Pull Patterns (cont.)			
1 Direct Allocation	+	+	+	24 System-Determ. Work Queue Cont.	-	-	-
2 Role-Based Allocation	+	+	+	25 Resource-Determ. Work Queue Cont.	-	-	+
3 Deferredc Allocation	-	-	+	26 Selection Autonomy	-	-	+
4 Authorization	-	-	-	Detour Patterns			
5 Separation of Duties	-	-	-	27 Delegation	-	-	+
6 Case Handling	-	-	+	28 Escalation	-	-	+
7 Retain Familiar	-	-	+	29 Deallocation	-	-	+
8 Capacity-based Allocation	-	-	+	30 Stateful Reallocation	-	-	+
9 History-based Allocation	-	-	+/-	31 Stateless Reallocation	-	-	-
10 Organizational Allocation	-	-	+/-	32 Suspension/Resumption	-	-	+
11 Automatic Execution	+	+	+	33 Skip	-	-	+
Push Patterns				34 Redo	-	-	-
12 Distritubtion by Offer-Single Resource	-	-	+	35 Pre-do	-	-	-
13 Distritubtion by Offer-Multiple Resources	-	-	+	Auto-start Patterns			
14 Distritubtion by Allocation-Single Resource	+	+	+	36 Commencement on Creation	+	+	-
15 Random Allocation	-	-	+/-	37 Commencement on Allocation	-	-	-
16 Round Robin Allocation	-	-	+/-	38 Piled Execution	-	-	-
17 Shortest Queue	-	-	+/-	39 Chained Execution	+	+	-
18 Early Distribution	-	-	-	Visibility Patterns			
19 Distribution on Enablement	+	+	+	40 Config. Unallocated WI Visibility	-	-	-
20 Lata Distribution	-	-	-	41 Config. Allocated WI Visibility	-	-	-
Pull Patterns				Multiple Resource Patterns			
21 Resource-Init. Allocation	-	-	-	42 Simultaneous Execution	+	+	+
22 Resource-Init. Exec Allocated WI	-	-	+	43 Additional Resources	-	-	+
23 Resource-Init. Exec Offered WI	-	-	+				

Enactment Engines

- Employ a variety of techniques for enactment
- Integrated with a Portal others based on a command line interface (some also provide a scripting language)
- Generally for constructing graphs others also support execution of components within a graph
- Support for third-party services
 - Monitoring, Registry, etc
- Can take workflow as input, process this, and return another workflow (equivalent to treating workflow graphs as data)

Enactment Strategies ... I

- Centralised Enactor
 - Single graph coordinated through a centralised enactor
 - The enactor manages execution of components in some sequence
- Distributed Enactors
 - Graph divided into sub-graphs and handed to different enactors
 - Each enactor responsible for executing local graph
 - Divide graph across enactors
 - Undertaken by a user
 - Undertaken automatically using rules (more later)

Enactment Strategies ... II

- Event-based
 - Each component on completion generates an event
 - Use of publish-subscribe mechanism
 - Each component also activated through the generation of an event
 - Can have multiple event types
- Blackboard/Shared memory
 - Component/Enactor writes to a shared space
 - Monitored by components/enactor
 - Blocks on availability of particular data items in shared space

.NET Services - Windows Workflow Foundation

- Hosting of Workflow:
 - Own Host
 - "Dublin"
 - .NET workflow Services
- Hosting supported in a Microsoft Cloud (via Microsoft Azure)
- Supports multiple instances of a workflow instance (for fault tolerance) - through a multicast Service Bus





Activities in Microsoft Workflows

- Out-of-Box WF Activities
 - IfElse, <u>Sequence</u>, Suspend, Terminate, <u>While</u>
- .NET Workflow Service Activities (for Azure)
 - Delay, HTTPSend, HTTPReceive, ServiceBusSend (for Events), XPathRead, XPathUpdate (contentbased routing)
- Execution supported through a .NET execution engine
 - Workflow status (terminated, suspended, running, etc)
 - Can use portal to change workflow definition



Trident & NEPTUNE (Roger Barga, Microsoft)

- Trident: Scientific workflow tools using Microsoft Workflow Foundation
- Distributed registry service for sensor + simulation/model data
- Trident enables:
 - Automate tedious data cleaning and analysis pipelines.
 - Explore and visualize data, regardless of source.
 - Compose, run and catalog experiments, save results.
 - Explore and visualize ocean & model data.
- Also, utilize collaboration facility in MSW
 - through the use of .NET Services portal



Trident & NEPTUNE (Roger Barga, Microsoft)

Populate Windows WF with custom activities

- Introduce gridded data structures;
- Define basic operators (data transformations);
- Implemented as custom activities;

Introduce parameterized activities

- Easier for users to design workflows
- Tool to convert custom to parameterized activities

Invoke and author workflows via web browser

Persistent workflows, checkpoints (stop-revise-rerun)

Yahoo! Pipes

- Exports data to RSS, XML and JSON (data aggregation)
- Mainly provides support for aggregating and manipulating RSS feeds
 - Feeds can come from Google Base,
 Flickr, Yahoo! Local, CSV files etc.
- Provides a variety of functions for this
- · Allows
 - Translation between feeds
 - Aggregation of feeds
 - Integration with map
- Focus primarily on a data driven approach

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Private String	-+)	
'ahoo! Short cuts	-()	R
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String Regex	-+)	Sr
String Replace	4)	SI
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String Tokenizer	4	Tr
erm Extractor	4	U
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🖉 Pipes: editing 'Science Journals copy' - Windows Internet Explorer				
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File Edit View Favorites Tools Help Google G + Skolem instance ✓ Go + Skolem instance ✓ Go + Skolem instance ✓ M + Shokmarks + Shokm	i9 blocked 🛛 🍣 Check 👻	💊 AutoLink 👻 🔚 AutoFill 😕	O Settings★	
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www.jopera.org

From: Cesare Pautasso
JOpera Example: Doodle Map Mashup

 Setup a Doodle with Yahoo! Local search and visualize the results of the poll on Google Maps



ActiveSheets/EnFuzion

- Extend MS-Excel to support execution of functions
 - Excel \rightarrow Nimrod Cache \rightarrow Nimrod-based execution
 - Use OLE extensions (VB + ActiveX DLL)
- Support for parallel evaluation of cells within a spreadsheet
 - Results of one cell may feed as input into another
- Use of custom functions (rather than built in ones in Excel) evaluate cells in a data flow manner
 - Cells must be "functionally" independent
- Table used to maintain current state:
 - not evaluated, under evaluation, evaluated
- Custom function returns "before" evaluation completes - causing other functions to be evaluated in parallel



	А	В	С	D
1	1	2	3	4
2	=A1+B1		=C1+D1	
3	=A2+C2			



Enactment for Automated Composition (more later)

- Enactment engine enlists use of other components
 - Discovery Service
 - Planning Engine
- Enactment may be "goal-oriented"
 - Define requirement, rather than components
 - Conflict detection support
 - Mechanisms to chose between alternatives (constraints)

Difficult to do in practice

http://www.gridlab.org/

http://www.trianacode.org/











GridLab Implementation

http://www.trianacode.org/



Java GAT Prototype



GridLab GAT (www.gridlab.org)

Triana Architecture



Triana Distributed Workflow



Distributing Triana Taskgraphs

- Mapping tasks or groups of tasks to resources
- Two stages:
 - Taskgraph annotation, XML definition for each task or group of tasks
 - extended to specify resources and message channels
 - Data distribution, annotated sub-sections of taskgraph passed to resources

Custom Distribution

The workflow is cloned/split/rewired to achieve the required distribution topology



 Custom distribution units allow subworkflows to be distributed in parallel or pipelined



٠

 Distribution units are standard Triana tools, enabling users to create their own custom distributions

Remote Deployment

- User can distribute any task or group of tasks (sub-workflow)
- Using the GAP Interface, Triana automatically launches a remote service providing that subworkflow.
- Input, Output and Control Pipes are connected using the current GAP binding (e.g. JXTA Pipes)





Deploying and Connecting To Remote Services

- Running services are automatically discovered via the GAP Interface, and appear in the tool tree
- User can drag remote services onto the workspace and connect cables to them like standard tools (except the cables represent actual JXTA/P2PS pipes)



Web Service Discovery 1

 Triana allows users to query UDDI repositories

 Alternatively, users can import services directly from WSDL

🅾 Web Serv	rice Configuration			
Invocation	UDDI			
UDDI Inquiry	http://uddi.xmethods.net/inquire			
UDDI Publish	JDDI Publish https://uddi.xmethods.net/publish			
User ID Password				
		ОК		
Find Tool	s 🔀			
? [Search name? B% OK Cancel			



Web Service Discovery 2

- Discovered/Imported Web Services are converted into Triana tools
 - (service name = tool name) (input message parts = in nodes) (output message parts = out nodes) etc...
- Web Service tools are displayed in the user's Tool Tree (alongside local tools)



Connecting Workflows

- Web Service tools can be dropped onto the user's workspace and connected like local tools
- A workflow can contain both local and Web Service tools



Complex Data Types

- Users can build their own interface for creating/mediating between complex types
- Alternatively, Triana can dynamically generate an interface from the WSDL2Java generated bean class

Untitled1	7 WSTypeGen	
Untitled1	StrCountry France (java.lang.String)	
WSTypeGen	Auto commit OK Cancel Apply	
getPopulation	Te WSTypeViewer	×
	GetPopulationResult	
	Country France (java.lang.Strin	g)
-WSTypeVi	Viewer Date 2003 (java.lang.Strin	g)
	Pop 60,180,529 (java.lang.Strin	g)
	Auto commit OK Cancel Apply	

GEMSS: Maxillo-facial Surgery Simulation



GEO 600 Inspiral Search

- Background
 - Compact binary stars orbiting each other in a close orbit
 - among the most powerful sources of gravitational waves
 - As the orbital radius decreases a characteristic chirp waveform is produced - amplitude and frequency increase with time until eventually the two bodies merge together
- Computing
 - Need 10 Gigaflops to keep up with real time data (modest search..)
 - Data 8kHz in 24-bit resolution (stored in 4 bytes) -> Signal contained within 1 kHz = 2000 samples/second
 - divided into chunks of 15 minutes in duration (i.e. 900 seconds) = 8MB
- Algorithm
 - Data is transmitted to a node
 - Node initialises i.e. generates its templates (around 10000)
 - fast correlates its templates with data

Coalescing Binary Search





Coalescing Binary Scenario



The KEPLER/Ptolemy II GUI (Vergil)



Actor-Oriented Design

actor name

data (state)

parameters

ports

Object orientation:



Actor/Dataflow orientation:

Input data

What flows through an object is a stream of data tokens (in SWFs/KEPLER also **references!!**)

Output data

Source: Edward Lee et al. http://ptolemy.eecs.berkeley.edu/

Object-Oriented vs. Actor-Oriented Interfaces

Object Oriented

Actor/Dataflow Oriented

TextToSpeech initialize(): void notify(): void isReady(): boolean getSpeech(): double[]



OO interface gives procedures that have to be invoked in an order not specified as part of the interface definition.

AO interface definition says "Give me text and I'll give you speech"

Source: Edward Lee et al. http://ptolemy.eecs.berkeley.edu/

Ptolemy II: Actor-Oriented Modeling

- "Director" acts as an enactor
 - In this instance, interaction semantics are not maintained within a component
 - This is equivalent to having a centralised enactor
- Different directors for different modeling and execution needs
 - Hence, a variety of directors can operate on the same components
- → Better abstraction, modeling, component reuse, ...

Behavioral Polymorphism in Ptolemy



These polymorphic methods implement the <u>communication semantics</u> of a <u>domain</u> in Ptolemy II. The <u>receiver instance</u> used in communication is <u>supplied by the director</u>, <u>not by the component</u>. (cf. CCA, WS-??, [G]BPL4??, ... !)





Source: Edward Lee et al. http://ptolemy.eecs.berkeley.edu/

Component Composition & Interaction



Source: GRIST/SC4DEVO workshop, July 2004, Caltech

Domains and Directors: Semantics for Component Interaction

- CI Push/pull component interaction
- CSP concurrent threads with rendezvous
- CT continuous-time modeling
- DE discrete-event systems
- DDE distributed discrete events
- FSM finite state machines
- DT discrete time (cycle driven)
- Giotto synchronous periodic
- GR 2-D and 3-D graphics
- PN process networks
- SDF synchronous dataflow
- SR synchronous/reactive
- TM timed multitasking

For (finer-grained) concurrent jobs!?

For (coarse grained) Scientific Workflows!

Source: Edward Lee et al. http://ptolemy.eecs.berkeley.edu/

Polymorphic Actor Components Working Across Data Types and Domains

- Actor Data Polymorphism:
 - Add *numbers* (int, float, double, Complex)
 - Add *strings* (concatenation)
 - Add *complex types* (arrays, records, matrices)
 - Add user-defined types
- Actor Behavioral Polymorphism:
 - In *dataflow*, add when all connected inputs have data
 - In a time-triggered model, add when the clock ticks
 - In *discrete-event*, add when any connected input has data, and add in zero time
 - In process networks, execute an infinite loop in a thread that blocks when reading empty inputs
 - In *CSP*, execute an infinite loop that performs rendezvous on input or output
 - In *push/pull*, ports are push or pull (declared or inferred) and behave accordingly
 - In *real-time CORBA*, priorities are associated with ports and a dispatcher determines when to add



By not choosing among these when defining the component, we get a huge increment in component reusability. But how do we ensure that the component will work in all these circumstances?

Directors and Combining Different Component Interaction Semantics

Behavioral Polymorphism: Hierarchical Heterogeneity and Modal Models



Web Services → Actors (WS Harvester)



- → "Minute-made" (MM) WS-based application integration
- Similarly: MM workflow design & sharing w/o implemented components

KEPLER: Actors



FAEHIM

- Use of Web Services composition with distributed services
 - Wrap third party services (Mathematica, GNUPlot)
 - WEKA Service template
 - Triana Workflow
- Services provided by third parties
 - WSDL interfaces (avoid use of specialist languages - unless really necessary)
 - SOAP-based message exchange
 - Use of attachments
- Access to local and remote data sets
 - Support for data streaming
- Wrapping of existing algorithms (important requirement)

http://users.cs.cf.ac.uk/Ali.Shaikhali/faehim/

FAEHIM Architecture






77 Triana

WebServices

💡 🛄 Classifier

📓 classifyInstance a classifyRemoteInstance

🚊 getClassifiers getOptions • CobwebClusterer 💁 📑 J48Classifier

×

-

OK

Append values

humidity ≤ 70 : sunny (3.0/1.0)

| temperature <= 71: rainy (2.0)

temperature <= 71: rainy (2.0)

| temperature > 71: overcast (4.0/1.0)

humidity > 70



•

4







Inside the FAEHIM Toolbox







Classifier

• J48 Classifier

Class for generating an (un)pruned C4.5 decision tree. For more information, see *Ross Quinlan (1993). C4.5: Programs for Machine Learning, Morgan Kaufmann Publishers, San Mateo, CA.*

 Operations classify()

Input: DataHandler *dataset*, String *attributeName* **output:** DataHandler *decisionTree*

classifyRemoteDataset()

Input: String *url*, String *attributeName* output: DataHandler *decisionTree*

Clustering Support

Cobweb Web Service

Operations

cluster()
Input: DataHandler dataset
output: String result

clusterRemoteInstance()
Input: String datasetURL
output: String result

clusterByPercentage()
Input: DataHandler dataset, int percentage
output: String result

Graph Plotting Service

Plotting Web Service

Operations

plot3D()
Input: DataHandler data, String
plotType
output: DataHandler graph

getPlotTypes()
Input: null
output: String plotTypes

Registry Usage



Parallel Execution



Workflow Optimisation

- Types of workflow optimisation
 - Through service selection
 - Through workflow re-ordering
 - Through exploitation of parallelism
- When is optimisation performed?
 - At design time (early binding)
 - Upon submission (intermediate binding)
 - At runtime (late binding)

Workflow Partitioning (Pegasus)



Full Graph vs Partial Graph Scheduling

Schedule

- Total workflow Graph
- Sub-graph
- Each node

Service Binding Models

- Late binding of abstract service to concrete service instance means:
 - We use up-to-date information to decide which service to use when there are multiple semantically equivalent services
 - We are less likely to try to use a service that is unavailable.

Late Binding Case

- Search registry for all services that are consistent with abstract service description.
- Select optimal service based on current information, e.g, host load, etc.
- Execute this service.
- Doesn't take into account time to transfer inputs to the service.
- In early and late binding cases we can optimise overall workflow.

WOSE Architecture



Work at Cardiff has focused on implementing a late binding model for dynamic service discovery, based on a generic service proxy, and service discovery and optimisation services.

Service Discovery Issues

- Service discovery and optimisation is based on service metadata.
- Could store in a database.
- Could obtain by interrogating service.

Use of Registry Services

Specialization vs. late-binding of function creates three options:

- No fixed actions
- One fixed action: the matching service comes with
 - A set of registries or
 - A set of matchers or
 - A selection function
- Two fixed actions: the matching service comes with
 - A set of registries and a set of matchers or
 - A set of registries and a selection function or
 - A set of matchers and a selection function
- Three fixed actions: a set of registries and a set of matchers and a selection function

KNOOGLE



- User writes a knoogle script
- commands:
 - submit-query: submit a query to be processed by the broker
 - get-query-status: get the identities of the query jobs currently being run by the broker
 - get-IDs: get the String id of all the queries being currently processed by the broker
 - triple-store: get the status of a query
 - terminate-query: terminate a query
 - validate-broker: validate the given broker
 - broker-status: return the status of a broker
- Accessible also as an API enabling embedding in applications.
- Keep the API simple.



Taverna Configuration

- All inputs specified in knoogle.properties File knoogle.wsdlBroker = http://alis.cs.bath.ac.uk:9050/axis/services/Broker
- http://chost-comsc.grid.cf.ac.uk:8080/grimoires/services knoogle.wsdlMatcher = http://host1:9050/axis/services/basicMatcher, http://host2:9050/axis/services/gridSAMmatcher
- hull knoogle.wsdlSPScriptName = SeRQL knoogle.wsdlSPScriptFile = SP1.serql
- Provision for multiple Repositories and Matchers





Scufl Workbench v1.4, built Tue Jun 06 16:51	1:52 BST 2006
Tools and Workflow Invocation	
Taxerna Scuff Workbench va.4	
🔓 Advanced model explorer 🛛 🖻 🖾	🏇 Available services 🛛 🗳 🗖 🖂
Workflow 🔺 Metadata for 'output'	Search 🛛 🖉 🗹 Watch loads
Load 😂 Save 🔚 New subworkflow 🗄 🗔 Offline 🛛 Reset 🕱	👝 Available Processors
Workflow dbject Workflow model Workflow outputs a gridsa Processors Processors read. Text. File: Read. Text. File: Read. Text. File: Read. Text. File: Read. Text. File: Read. Text. File: Read. Text. File: Configure diagram Fead. Text. File Morkflow digram Fead. Text. File: Morkflow diagram Fead. Text. File: Morkflow Outputs Morkflow Outputs Morkflow Outputs Morkflow Outputs	 Local Services WSDL @ http://chost-comsc.grid.cf.ac.uk/s WSDL @ http://chost-comsc.grid.cf.ac.uk/s WSDL @ http://chost-comsc.grid.cf.ac.uk/s WSDL @ http://www.ebi.ac.uk/sembl/XEM WSDL @ http://www.ebi.ac.uk/ws/services SeqHound @ seqhound.blueprint.org

Optimisation by Re-Ordering

- Optimise the runtime execution of workflow before it is executed
- Achieves the goal through:
 - Re-ordering of components
 - Addition of components
 - Substitution of components
 - Pruning of the workflow
- Performance and workflow aware Scheduling
- Runtime Optimisation
 - through monitoring, check-pointing and migration

Component Manipulation

- Re-ordering: Workflows (often composed from composite workflows) may contain non-optimal ordering of components
 - Use re-ordering to improve performance



Pruning

- Workflow Pruning:
 - Workflows may contain unused components.
 Especially when composed from other sub-workflows
- Remove redundant components



Performance Aware Scheduling



Execution Pipeline



Workflow Patterns

- Identify and reuse common "idioms" in some scientific domain and across different scientific domains.
- An "idiom" captures common knowledge and experience and describe how a similar set of experiments are to be set-up and managed.

Usage

- 1. To allow computational scientists and developers to capture *design patterns* that express common usage of software infrastructure within scientific domains
- 2. To provide a software engineering tool that supports:
 - application configuration,
 - execution control, and
 - reconfiguration of software services

Approach

- Patterns are divided in two categories for flexibility:
 - Co-ordination (Behavioural) patterns
 - Capture interactions between software sub-systems
 - Structural patterns
 - Capture connectivity between particular types of Grid software/hardware components

Approach

- Patterns as first class entities both at design, execution, and reconfiguration times
- Pattern templates are manipulated through Pattern Operators:
 - Structural operators
 - Behavioural operators

Structural Pattern Templates

• Encode component connectivity. Ex: Pipeline, Ring, Star, Façade, Adapter, Proxy.



From: Cecilia Gomes

Structural Operators

- Manipulate structural patterns keeping their structural constraints.
- Examples:
 - Increase, Decrease,
 - Extend, Reduce,
 - Embed, Extract,
 - Group,
 - Rename/Reshape, ...
Structural Operators

- Manipulate structural patterns keeping their structural constraints.
- Examples:
 - Increase, Decrease,
 - Extend, Reduce,
 - Embed, Extract,
 - Group,
 - Rename/Reshape, ...



From: Cecilia Gomes

Extend Structural Operator



From: Cecilia Gomes

Behavioural Pattern Templates

- Capture temporal or (data/control) flow dependencies between components.
- Examples:
 - Client/Server,
 - Master/Slave,
 - Streaming,
 - Service Adapter,
 - Service Migration,
 - Broker Service
 - Service Aggregator/Decomposer, ...

Behavioural Operators

- Act over the temporal or flow dependencies for execution control and reconfiguration.
- Examples:
 - Start, Terminate,
 - Log,
 - Stop, Resume,
 - Restart, Limit,
 - Repeat, ...



•Applications are built by connecting services available in a toolbox

•The execution follows the dataflow model

3- Implementation over Triana - example

DrawStar					
Name of pattern to be embedded					
Name of embedding position					
Structural Operators	Initialize 🔻				
🗌 Auto commit		ОК	Cancel	Apply	
🖉 DrawStar 📓					



example



example

DummyUnit			_	_ 0 X
Filename for Instantiation 105/GalaxyS		ySim/DataFrame	im/DataFrameReader.xml Browse	
🗌 Auto commit		ок	Cancel	Apply
Pipeline				- 5 2 X
DummyUnit	DummyUnit	DummyUni		Pipeline1 Pipeline2
Star	The star Pipeline	F Pip	eline1	





a second configuration



Workflow Planning/Adaptation

- Goal-oriented
- Abstract \rightarrow Concrete workflow translation
 - May utilise a number of different infrastructure services (Pegasus)
- Level of automation can vary
 - Find components
 - Find sub-workflows
 - Find infrastructure services
 - Publish output data at specific locations

Planning

- Situated so actions, percepts, time
- An enactment process:
 - → Monitors "Percepts"
 - Executes one or more "Plans"
 - Leading to "Actions"
 - Leading to new "Percepts"



From: Michael Winikoff, RMIT

Planning ... 2

- Reactive so events (significant occurrence)
 - Percepts lead to internal events
 - Events need to be monitored with reference to "Goals"
 - Goals act as filters to decide "Actions"



From: Michael Winikoff, RMIT

Planning ... 3

- Implementation uses
 plans and beliefs
 - Cache for means, and world information respectively
 - Beliefs: contains information about current state of resources

Plans: chose a schedule to meet a specific deadline Percepts

Image: Construction

Image: Constructi

From: Michael Winikoff, RMIT



Wings for Pegasus



Wings ... 2

- Uses: workflow templates, workflow instances and executable workflows
- Data
 - File
 - DataCollection (objects or files)
- Computation
 - Component Type
 - ComponentCollection (hasComponentType property)
- Node
 - Node in a workflow
 - uses hasComponent to specify contained component
- Link
 - hasDestinationNode and hasOriginNode
 - hasDestinationFileDescription and hasOriginFileDescription
 - Subclasses: InputLink, InOutLink, OutputLink
 - Data collections carried in links with *Skolem* instances (stand in for actual data to be used in the instance)

HTN Planning (Activity Composition)



Introduce activities to achieve preconditions Resolve interactions between conditions and effects Handle constraints (e.g. world state, resource, spatial, etc.)

From: Austin Tate (Edinburgh)

HTN Planning (Initial Plan Stated as "Goals")



Initial Plan can be any combination of Activities and Constraints

From: Austin Tate (Edinburgh)

Composer & Enactor



From: Austin Tate (Edinburgh)

BDI agents (based on AgentSpeak(L))

 $goal: B_1 \land \ldots \land B_n \leftarrow S_1; \ldots; S_m$

where each B_i is a belief, and each S_i is either an action (a), or a subgoal (α_{sub}) .

The execution model of AgentSpeak consists of the following steps:

- 1. The agent selects an event e (note that goals are an event type)
- 2. The agent generates all plans with matching invocation conditions
- 3. From these relevant plans the agent identifies those with satisfied preconditions
- 4. If there are several plans, one is chosen nondeterministically
- Chosen plan added to "intention" stack (can be either an event (posted) or action (executed))

BDI-based Enactor

- Enactor can maintain local plan library
 - update of plan library as new conditions are detected
 - Useful in a dynamic environment (Grid) -- as agents are goal directed
- Execution of a plan leads to update of beliefs
 - useful mechanism to adapt agent behaviour in a Grid context
- Potentially useful to allow detection of plan conflicts
- Traditional approach:
 - number of tasks fixed, resources identical
 - fixed number of resources, tasks pre-defined
- Delegate scheduling priorities to each resource and task agent (no central schedulers)

Planning as Model Checking

- Planning based on:
 - Non-determinism: cannot predict interactions with external processes – i.e. cannot predict whether answer to a request for availability will be positive or negative
 - Partial Observability: can only observe external interactions (as BPEL) not internal status
 - Extended Goals: behaviour of the "process" is important, and not just the final goal
 - Conditional Preferences: may require multiple conditions to hold for goal to be satisfied
- Given current state, evaluate possible likely states (may require an exhaustive checking of possibilities)

Planning as Model Checking

- Planning under uncertainty
- Support different degrees of "run-time observability"
 - domain state partially visible via sensing
- "Temporally extended planning" goals
 - conditions on states that arise when a plan is executed
 - "goal" specifies conditions/constraints on intermediate states, and not just on the final outcome

Planning Domains



- Domain → Model of generic system
- Plan
 → monitors evolution of domain via "observations"
 - Controls evolution of domain via "actions"
- Planning domain defined in terms of:
 - States, Actions (it accepts), Observations (domain can exhibit)
 - Transition function: action execution changes domain state
 - Observation function: observations associated with each state

Planning

Definition 1 (planning domain). A nondeterministic planning domain with partial observability is a tuple $D = \langle S, A, O, I, T, X \rangle$, where:

- S is the set of states.
- A is the set of actions.
- O is the set of observations.
- $-\mathcal{I} \subseteq S$ is the set of initial states; we require $\mathcal{I} \neq \emptyset$.
- $-\mathcal{T}: S \times \mathcal{A} \to 2^S$ is the transition function; it associates to each current state $s \in S$ and to each action $a \in \mathcal{A}$ the set $\mathcal{T}(s, a) \subseteq S$ of next states.
- $X : S \rightarrow O$ is the observation function.

Definition 2 (plan). A plan for domain $\mathcal{D} = \langle S, \mathcal{A}, \mathcal{O}, \mathcal{I}, \mathcal{T}, \mathcal{X} \rangle$ is a tuple $\Pi = \langle C, c_0, \alpha, \epsilon \rangle$, where:

- C is the set of plan contexts.
- $c_0 \in C$ is the initial context.
- $-\alpha: \mathcal{C} \times \mathcal{O} \rightarrow \mathcal{A}$ is the action function; it associates to a plan context c and an observation o an action $a = \alpha(c, o)$ to be executed.
- $-\epsilon : \mathcal{C} \times \mathcal{O} \rightarrow \mathcal{C}$ is the context evolutions function; it associates to a plan context c and an observation o a new plan context $c' = \epsilon(c, o)$.

Context: captures state

Action Execution and Beliefs

- Context: internal state of plan
 - Account for knowledge gathered during previous steps
 - Actions: depend on observation and on the context
- Due to partial observability, a set of domain states need to be considered (given initial knowledge and current plan state)
 - Executing an action "a" evolves B→B' (contains all possible states that can be reached through "a" from "B")
 - If after executing "a" observation "o" still holds, then filter out states for which "o" is not valid

 $Evolve(B, a, o) = \{s' : \exists s \in B.s' \in \mathcal{T}(s, a) \land \mathcal{X}(s') = o\}.$

Application to Web Services Composition

- First model the process undertaken within each service involved
- Synthesise, using planning, a process that interacts with the three processes (each service) in order to reach a particular state
- Aim to reach some "ideal" state defined as an overall goal



Composed Web Service



Semantic Approaches

- Component/Services have "rich" annotations to aid discovery
- Descriptions also contain support for composition of components



Web Services Modelling Ontology (WSMO)

- Use of Semantic Web Services to aid automated composition
- Given a goal, identify how services could be composed to achieve the goal
- Specifies a complete set of infrastructure that is necessary to achieve this
- Provides three main components:
 - Web Services Modelling Ontology
 - Web Services Modelling Language
 - Execution Environment

From: John Domingue, Open University

WSMO Working Groups



From: John Domingue, Open University

WSMO Top Level Notions

Objectives that a client wants to achieve by using Web Services Provide the formally specified terminology of the information used Ontologies by all other components Ontologies Mediators Connectors between components with mediation facilities for handling heterogeneities

From: John Domingue, Open University
WSMO Mediators Overview



From: John Domingue, Open University

Mediator Structure



From: John Domingue, Open University

DAML-S (Similar to OWL-S)

- Primarily aimed at Software Agents community
- Enable reasoning/planning about services
 - With particular support for automated composition
 - Integration with other information services
- Key aspect:
 - Notion of a service "profile"
 - Used to register service + support automated discovery via a matchmaking infrastructure
 - Use of "service advertisement"
 - Specifies inputs, outputs, pre-conditions, effects (post-conditions)

Provenance Definition

The provenance of a piece of data is the process that led to that piece of data

- We represent the provenance of some data by documenting the process that led to the data:
 - documentation can be complete or partial;
 - it can be accurate or inaccurate;
 - it can present conflicting or consensual views of the actors involved;
 - it can provide operational details of execution or it can be abstract.

From: Luc Moreau (U Southampton)

Provenance constituents

- The provenance of a data item is composed of several elements:
 - Interaction provenance: the set of all interactions between actors involved in the computation of the data
 - Actor provenance: the documentation provided by a particular actor pertaining to an interaction
 - Grouping: notion that allow us to give a scope, in terms of execution semantics and application's needs.

Provenance Questions

- After completion of workflow:
 - 1. Did the services I use actually fulfil my overall application requirement?
 - 2. Two of the analysis were performed on the same initial data but have different results - did I alter the services between these experiments?
 - 3. Did I perform each service on the type of data that the service was intended to analyse, i.e. were the inputs and outputs of each activity compatible?
 - 4. Did I use data sources from the same site?
 - 5. Why did it take much longer to run the analysis in the second instance?

Particularly significant in the context of Distributed Services

p-assertion

- A given element of process documentation referred to as a p-assertion
 - p-assertion: is an assertion that is made by an actor and pertains to a process.
- Types
 - Interaction p-assertion
 - relates to content of received/sent message
 - Actor p-assertion
 - Relationships between actors
 - State of an actor

From: Luc Moreau (U Southampton)

Provenance architecture





p-assertion

- A given element of process documentation referred to as a p-assertion
 - p-assertion: is an assertion that is made by an actor and pertains to a process.
- Types
 - Interaction p-assertion
 - relates to content of received/sent message
 - Actor State p-assertion
 - State of an actor
 - Relationship p-assertion
 - Relationships between interaction
 p-assertions

From: Luc Moreau (U Southampton)

Process Documentation (1)

From these p-assertions, we can derive that M3 was sent by Actor 1 and received by Actor 2 (and likewise for M4)



Process Documentation (2)





interaction key	p-assertion type	p-assertion content
1	interaction	M1
2	interaction	M2
2	relationship	d2=f(d1)



interaction key	p-assertion type	p-assertion content
1	interaction	M1
2	interaction	M2
3	interaction	MЗ
4	interaction	M4
2	relationship	d2=f(d1)
3	relationship	d3=f1(d1)
2	relationship	d2=f2(d4,d1)

Process Documentation (3)



Process Documentation (4)



Types of p-assertions (1)

- Interaction p-assertion: is an assertion of the contents of a message by an actor that has sent or received that message



Types of p-assertions (2)

Relationship p-assertion: is an assertion, made by an actor, that describes how the actor obtained an output message sent in an interaction by applying some function to input messages from other interactions (likewise for data)



Types of p-assertions (3)

 Actor state p-assertion: assertion made by an actor about its internal state in the context of a specific interaction

> I used sparc processor I used algorithm x version x.y.z

Actor State Capture



Metrics for Actor State Assertion

- Static
 - No variation in value over actor lifetime
 - Per Node Node identity, Operating system
 - Per Actor Actor identity, Name, Owner, Version
- Dynamic
 - Variation in value over actor lifetime
 - Per Node Memory usage, Network traffic
 - Per Actor Execution Time, Availability
- Instrumented
 - Actor is 'Instrumented' at Key Points in its Execution
 - Description of internal data flow
 - Eg. Completion states for action events and file transfers

The p-structure (1)

- The p-structure is a common logical structure of the provenance store shared by all asserting and querying actors
- Hierarchical
- Indexed by interactions (interaction= 1 message exchange)
 - → Now part of the Open Provenance Model



The p-structure (2)

ps:View		
ps:	Asserter	
ps	:asserter	Accerter identity
ps:	NumberOfExpectedAssertions	Asserter identity
- ps	:numberOfExpectedAssertions	
	01	
ps:	Link	
- ps	:viewLink	
	01	
	ps:InteractionPAssertion	
	ps:interactionPAssertion	
	0unbounded	All p-assertion
	ps:RelationshipPAssertion	asserted by a
	ps:relationshipPAssertion	actor participa
	0unbounded	in an interaction
	ps:ActorStatePAssertion	
	ps:actorStatePAssertion	
	0unbounded)

p-assertions serted by a given tor participating an interaction

P-Assertion schemas



Implementation Diagram



Provenance Store Components



Provenance Store Security



Portal - Tools Architecture

- Tool suite allow users of the tool to navigate and visualize provenance information beyond the capabilities provided by the Client Side Library.
 - The Visualisation Tools: these tools provide Graphical User Interfaces (GUI) for visualizing p-assertions that have been submitted by an application.

Portal - Tools Architecture

- The Processing Tools: provide features accessible through an Application Programming Interface (API). The processing tools include the following:
 - The Analysis Engine provides reasoning capabilities over a set of passertions,
 - The Comparator Tool may be used to compare passertions that have been submitted by an application,
 - the Query Tool makes use of the Client Side Library to query one or more Provenance Store(s).



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Relationship Tool



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